

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings of claims in the application:

Listing of Claims:

1 1. (Currently amended) A method of displaying multimedia information
2 stored in a multimedia document on a display[[,]] ~~the multimedia information comprising~~
3 ~~information of a plurality of types including information of a first type and information of a~~
4 ~~second type~~, the method comprising:
5 displaying a graphical user interface (GUI) on the display;
6 ~~displaying, in a first area of the GUI, a representation of the multimedia~~
7 ~~information stored by the multimedia document, the displayed representation of the multimedia~~
8 ~~information comprising a representation of information of the first type and a representation of~~
9 ~~information of the second type;~~
10 displaying, in a first area of the GUI, a first visual representation of the
11 multimedia information stored in the multimedia document, the first visual representation
12 including a first representation of information of a first type stored in the multimedia document
13 and a first representation of information of a second type stored in the multimedia document;
14 displaying, in the first area of the GUI, a first lens moveable in response to user
15 input over representations of multimedia information displayed in the GUI positionable over a
16 plurality of portions of the first visual representation displayed within the first area of the GUI,
17 the first lens covering a first portion of the first visual representation within the first area; and
18 displaying, in a second area of the GUI, a representation of multimedia
19 information displayed in the first portion of the first area, the representation of multimedia
20 information displayed in the second area comprising a portion of the representation of
21 information of the first type covered by the first lens and a portion of the representation of
22 information of the second type covered by the first lens

23 displaying, in a second area of the GUI, a second visual representation of the
24 multimedia information stored in the multimedia document based on the first lens covering the
25 first portion of the first visual representation within the first area, the second visual
26 representation including a second representation of the information of the first type stored in the
27 multimedia document and a second representation of the information of the second type stored in
28 the multimedia document.

1 2. (Currently amended) The method of claim 1 wherein displaying the first
2 visual representation of the multimedia information stored [[by]] in the multimedia document ~~in~~
3 ~~the first area of the GUI~~ comprises:

4 displaying a first thumbnail image in the first area of the GUI, the first thumbnail
5 image comprising the first representation of the information of the first type; and

6 displaying a second thumbnail image in the first area of the GUI, the second
7 thumbnail image comprising the first representation of the information of the second type.

1 3. (Currently amended) The method of claim 1 wherein ~~displaying, in the~~
2 ~~second area of the GUI, the representation of multimedia information displayed in the first~~
3 ~~portion of the first area~~ displaying the second visual representation of the multimedia
4 information stored in the multimedia document comprises:

5 displaying, in a first sub-area of the second area of the GUI, the second
6 representation of the information of the first type as a portion of the first representation of the
7 information of the first type covered by the first lens in a first panel in the second area of the
8 GUI; and

9 displaying, in a second sub-area of the second area of the GUI, the second
10 representation of the information of the first type as a portion of the first representation of the
11 information of the second type covered by the first lens in a second panel in the second area of
12 the GUI.

1 4. (Currently amended) The method of claim 1 wherein ~~displaying, in the~~
2 ~~second area of the GUI, the representation of multimedia information displayed in the first~~

3 portion of the first area displaying the second visual representation of the multimedia
4 information stored in the multimedia document comprises:

5 determining a first time and a second time associated with the first lens;
6 displaying, in the second area of the GUI, a representation of the information of
7 the first type occurring between the first time and the second time associated with the first lens as
8 the second representation of the information of the first type; and
9 displaying, in the second area of the GUI, a representation of the information of
10 the second type occurring between the first time and the second time associated with the first
11 lens as the second representation of the information of the second type.

1 5. (Currently amended) The method of claim 1 further comprising:

2 receiving user input moving the first lens over the first visual representation
3 displayed within the first area to cover a second portion of the first visual representation within
4 the first area; and

5 responsive to the user input, automatically changing the information second visual
6 representation displayed in the second area of the GUI such that the second visual representation
7 of the multimedia information stored in the multimedia document displayed in the second area of
8 the GUI corresponds to the second portion of the first visual representation of the multimedia
9 information stored in the multimedia document covered by the first lens included in the second
10 portion of the first area.

1 6. (Currently amended) The method of claim 1 further comprising:

2 displaying, in the second area of the GUI, a second lens ~~moveable in response to~~
3 ~~user input over representations of multimedia information displayed in the GUI~~ positionable over
4 a plurality of portions of the second visual representation displayed within the second area of the
5 GUI, the second lens covering a first portion of the second visual representation within the
6 second area; and

7 displaying, in a third area of the GUI, a third visual representation of the
8 multimedia information stored in the multimedia document based on the second lens covering
9 the first portion of the second visual representation within the second area corresponding to the

first portion of the second area, the third visual representation of multimedia information displayed in the third area comprising including a portion of the third representation of the information of the first type covered by the second lens and a portion of the third representation of the information of the second type covered by the second lens.

7. (Currently amended) The method of claim 6 wherein displaying, in the third area of the GUI, the third visual representation of the multimedia information stored in the multimedia document corresponding to the first portion of the second area comprises:
determining a first time and a second time associated with the second lens;
displaying, in the third area of the GUI, a representation of the information of the first type occurring between the first time and the second time associated with the second lens as the third representation of the information of the first type; and
displaying, in the third area of the GUI, a representation of the information of the second type occurring between the first time and the second time associated with the second lens as the third representation of the information of the second type.

8. (Currently amended) The method of claim 6 wherein:
displaying the first visual representation of the multimedia information stored in the multimedia document in the first area of the GUI comprises:
displaying a first thumbnail image in the first area of the GUI, the first thumbnail image comprising the first representation of the information of the first type; and
displaying a second thumbnail image in the first area of the GUI, the second thumbnail image comprising the first representation of the information of the second type;
displaying the second visual representation of the multimedia information stored in the multimedia document displayed in the first portion of the first area in the second area of the GUI comprises:
displaying, in a first sub-area of the second area of the GUI, the portion of the first representation of the information of the first type covered by the first lens as the second

representation of the information of the first type in a first panel in the second area of the GUI;
and

displaying, in a second sub-area of the second area of the GUI, the portion of the first representation of the information of the second type covered by the first lens as the second representation of the information of the second type in a second panel in the second area of the GUI; and

displaying the third visual representation of the multimedia information stored in the multimedia document corresponding to the first portion of the second area in the third area of the GUI comprises:

displaying, in a first sub-area of the third area of the GUI, the portion of the second representation of the information of the first type covered by the second lens as the third representation of the information of the first type corresponding to the first portion of the second area of the GUI in a first sub-area of the third area of the GUI; and

displaying, in a second sub-area of the third area of the GUI, the portion of the second representation of the information of the second type covered by the second lens as the third representation of the information of the first type corresponding to the first portion of the second area of the GUI in a second sub-area of the third area of the GUI.

9. (Currently amended) The method of claim 6 further comprising:
receiving [[a]] user input moving the second lens over the second visual representation displayed within the second area to cover a second portion of the second visual representation within the second area; and

responsive to the user input, automatically changing the information third visual representation displayed in the third area of the GUI such that the third visual representation of the multimedia information stored in the multimedia document displayed in the third area of the GUI corresponds to the second portion of the second visual representation of the multimedia information stored in the multimedia document covered by the second lens included in the second portion of the second area.

10. (Currently amended) The method of claim 6 further comprising:

receiving [[a]] user input moving the first lens over the first visual representation displayed within the first area to cover a second portion of the first visual representation within first area; and

responsive to the user input, automatically:

changing the ~~information~~ second visual representation displayed in the second area of the GUI such that the second visual representation of the multimedia information stored in the multimedia document displayed in the second area of the GUI corresponds to the second portion of the first visual representation of the multimedia information stored in the multimedia document covered by the first lens ~~included in the second portion of the first area~~; and

changing the ~~information~~ third visual representation displayed in the third area of the GUI such that the third visual representation of the multimedia information stored in the multimedia document displayed in the third area of the GUI corresponds to the second visual representation of the multimedia information stored by the multimedia document within ~~included in the second portion of the second area~~.

11. (Currently amended) The method of claim 6 further comprising:

displaying a sub-lens covering a portion of the first visual representation displayed within the first area of the GUI corresponding to the first portion of the second visual representation within the second area of the GUI covered by the second lens.

12. (Currently amended) The method of claim 11 further comprising:

receiving [[a]] user input moving the second lens over the second visual representation displayed within the second area to cover a second portion of the second visual representation within the second area; and

responsive to the user input, automatically changing [[a]] position of the sub-lens to cover a portion of the first visual representation displayed within the first area of the GUI corresponding to the second portion of the second visual representation within the second area covered by the second lens.

1 13. (Currently amended) The method of claim 1 wherein:
2 the information of the first type corresponds to video information; and
3 the first representation of the information of the first type comprises one or more
4 video keyframes extracted from the video information.

1 14. (Currently amended) The method of claim 13 wherein:
2 the information of the second type corresponds to audio information; and
3 the first representation of the information of the second type comprises text
4 information obtained from transcribing the audio information.

1 15. (Currently amended) The method of claim 13 wherein:
2 the information of the second type corresponds to closed-caption (CC) text
3 information; and
4 the first representation of the information of the second type comprises text
5 information included in the CC text information.

1 16. (Currently amended) The method of claim 1 further comprising:
2 receiving information indicating a user-specified concept of interest; and
3 analyzing the multimedia information stored in the multimedia document to
4 identify one or more locations in the multimedia information that are relevant to the user-
5 specified concept of interest;
6 wherein displaying, in the first area of the GUI, the first visual representation of
7 the multimedia information stored in the multimedia document in the first area of the GUI
8 comprises annotating the one or more locations in the multimedia information that are relevant to
9 the user-specified concept of interest; and
10 wherein displaying, in the second area of the GUI, [[a]] the second visual
11 representation of the multimedia information stored in the multimedia document displayed in the
12 first portion of the first area comprises annotating the one or more locations in the multimedia

information that are relevant to the user-specified concept of interest and that are located in the first portion of the first visual representation covered by the first lens within the first area.

17. (Original) The method of claim 1 further comprising:
receiving input indicating selection of a portion of the multimedia information occurring between a first time and a second time; and
performing a first operation on the portion of the multimedia information occurring between a first time and a second time.

18. (Currently amended) A method of displaying multimedia information stored in a multimedia document on a display, ~~the multimedia information comprising information of a first type and information of a second type,~~ the method comprising:
displaying a graphical user interface (GUI) on the display;
displaying, in a first area of the GUI, a representation of the multimedia information stored ~~[[by]] in~~ the multimedia document occurring between a start time (t_s) and an end time (t_e) associated with the multimedia document, ~~the displayed~~ representation of the multimedia information stored in the multimedia document occurring between t_s and t_e comprising a representation of information of ~~[[the]] a~~ first type stored in the multimedia document occurring between t_s and t_e and a representation of information of ~~[[the]] a~~ second type stored in the multimedia document occurring between t_s and t_e , where ($t_e > t_s$);
displaying, in the first area of the GUI, a first lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of positions within the first area of the GUI, the first lens visually emphasizing a portion of the first area of the GUI covered by the first lens, the portion of the first area visually emphasized by the first lens comprising a representation of multimedia information stored in the multimedia document occurring between a first time (t_1) and a second time (t_2), where ($t_s \leq t_1 < t_2 \leq t_e$); and

displaying, in a second area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_1 and t_2 based on the first lens visually emphasizing the portion of the first area, the representation of the multimedia information stored in the multimedia document occurring between t_1 and t_2 displayed in the second area comprising a representation of information of the first type occurring between t_1 and t_2 and a representation of information of the second type occurring between t_1 and t_2 .

19. (Currently amended) The method of claim 18 further comprising:
displaying, in the second area of the GUI, a second lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of positions within the second area of the GUI, the second lens visually emphasizing a portion of the second area of the GUI covered by the second lens, the portion of the second area visually emphasized by the second lens comprising a representation of multimedia information stored in the multimedia document occurring between a third time (t_3) and a fourth time (t_4), where ($t_1 \leq t_3 < t_4 \leq t_2$); and

displaying, in a third area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_3 and t_4 based on the second lens visually emphasizing the portion of the second area, the representation of the multimedia information stored in the multimedia document occurring between t_3 and t_4 displayed in the third area comprising a representation of information of the first type occurring between t_3 and t_4 and a representation of information of the second type occurring between t_3 and t_4 .

20. (Currently amended) The method of claim 19 further comprising:
changing [[the]] position of the first lens in response to user input such that the first lens visually emphasizes a portion of the first area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between a fifth time (t_5) and a sixth time (t_6), where ($t_5 \leq t_5 < t_6 \leq t_2$), ($t_5 \neq t_1$), and ($t_6 \neq t_2$); and

responsive to the change in the position of the first lens, automatically displaying, in the second area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_5 and t_6 , the representation of the multimedia information stored in the multimedia document occurring between t_5 and t_6 displayed in the second area comprising a representation of information of the first type occurring between t_5 and t_6 and a representation of information of the second type occurring between t_5 and t_6 .

21. (Currently amended) The method of claim 19 further comprising:
changing [[the]] position of the second lens in response to user input such that the second lens visually emphasizes a portion of the second area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between a fifth time (t_5) and a sixth time (t_6), where ($t_1 \leq t_5 < t_6 \leq t_2$), ($t_5 \neq t_3$), and ($t_6 \neq t_4$);
and

responsive to the change in the position of the second lens, automatically displaying, in the third area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_5 and t_6 , the representation of the multimedia information stored in the multimedia document occurring between t_5 and t_6 displayed in the third area comprising a representation of information of the first type occurring between t_5 and t_6 and a representation of information of the second type occurring between t_5 and t_6 .

22. (Currently amended) The method of claim 19 further comprising:
displaying, in the first area of the GUI, a third lens positionable over a plurality of positions within the first area of the GUI, the third lens visually emphasizing a portion of the first area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between t_3 and t_4 .

23. (Currently amended) The method of claim 22 further comprising:

changing [[the]] position of the second lens in response to user input such that the second lens visually emphasizes a portion of the second area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between a fifth time (t_5) and a sixth time (t_6), where ($t_1 \leq t_5 < t_6 \leq t_2$), ($t_5 \neq t_3$), and ($t_6 \neq t_4$); and

responsive to the change in the position of the second lens, automatically changing [[the]] position of the third lens such that the third lens visually emphasizes a portion of the first area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between t_5 and t_6 .

24. (Currently amended) The method of claim 18 wherein:
the information of the first type [[is]] comprises video information;
the information of the second type [[is]] comprises audio information;
the representation of the information of the first type occurring between t_s and t_e comprises one or more video keyframes extracted from the video information; and
the representation of information of the second type occurring between t_s and t_e comprises text information obtained from transcribing the audio information.

25. (Currently amended) The method of claim 18 wherein:
the information of the first type [[is]] comprises video information;
the information of the second type [[is]] comprises closed-caption (CC) text information;
the representation of the information of the first type occurring between t_s and t_e comprises one or more video keyframes extracted from the video information; and
the representation of the information of the second type occurring between t_s and t_e comprises text information included in the CC text information.

26. (Currently amended) The method of claim 18 further comprising:
receiving information indicating a first topic; and

analyzing the multimedia information stored in the multimedia document to
identify one or more locations in the multimedia information that are relevant to the first topic;
wherein displaying, in the first area of the GUI, the representation of the
multimedia information stored [[by]] in the multimedia document occurring between t_s and t_e in
~~the first area of the GUI~~ comprises highlighting the one or more locations in the multimedia
information displayed in the first area of the GUI that are relevant to the first topic; and
wherein displaying, in the second area of the GUI, the representation of the
multimedia information stored in the multimedia document occurring between t_1 and t_2 ~~in the~~
~~second area of the GUI~~ comprises highlighting the one or more locations in the multimedia
information displayed in the second area of the GUI that are relevant to the first topic and that
occur between times t_1 and t_2 .

27. (Original) The method of claim 18 further comprising:
receiving input indicating selection of a portion of the multimedia information
occurring between a selection start time and a selection end time; and
performing a first operation on the portion of the multimedia information
occurring between the selection start time and the selection end time.

28. (Currently amended) A method of displaying multimedia information
stored in a multimedia document on a display, ~~the multimedia information comprising video~~
~~information and information of a first type~~, the method comprising:

displaying a graphical user interface (GUI) on the display;
displaying, in a first section of a first area of the GUI, a first set of one or more
video keyframes extracted from [[the]] video information stored in the multimedia document
occurring between a start time (t_s) and an end time (t_e) associated with the multimedia
document, where ($t_e > t_s$);

displaying, in a second section of the first area of the GUI, text information
corresponding to [[the]] information of [[the]] a first type stored in the multimedia document
occurring between t_s and t_e ;

displaying a first lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of portions of the first area of the GUI, the first lens emphasizing a portion of the first section of the first area occurring between a first time (t_1) and a second time (t_2) and a portion of the second section of the first area occurring between t_1 and t_2 , the emphasized portion of the first section of the first area comprising a second set of one or more video keyframes extracted from the video information occurring between t_1 and t_2 , the emphasized portion of the second section of the first area comprising text information corresponding to information of the first type occurring between t_1 and t_2 , wherein the second set of one or more keyframes ~~[[is]]~~ comprises a subset of the first set of one or more keyframes and ($t_3 \leq t_1 < t_2 \leq t_4$);

displaying, in a first section of a second area of the GUI, the second set of one or more keyframes based on the first lens emphasizing the portion of the first section of the first area in a first section of a second area of the GUI; and

displaying, in a second section of the second area of the GUI, text information corresponding to the information of the first type occurring between t_1 and t_2 based on the first lens emphasizing the portion of the second section of the first area in a second section of the second area of the GUI.

29. (Currently amended) The method of claim 28 further comprising:
displaying a second lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of portions of the second area of the GUI, the second lens emphasizing a portion of the first section of the second area and a portion of the second section of the second area, the emphasized portion of the first section of the second area comprising a third set of one or more video keyframes extracted from the video information occurring between a third time (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area comprising text information corresponding to information of the first type occurring between t_3 and t_4 , wherein the third set of one or more

video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and $(t_1 \leq t_3 < t_4 \leq t_2)$;

displaying, in a first section of a third area of the GUI, a keyframe from the third set of one or more keyframes based on the second lens emphasizing the portion of the first section of the second area in a first section of a third area of the GUI; and

displaying, in a second section of the third area of the GUI, text information corresponding to the information of the first type occurring between t_3 and t_4 based on the second lens emphasizing the portion of the second section of the second area in a second section of the third area of the GUI.

30. (Currently amended) The method of claim 28 further comprising:
displaying a second lens positionable over a plurality of portions within the second area of the GUI, the second lens emphasizing a portion of the first section of the second area and a portion of the second section of the second area, the emphasized portion of the first section of the second area comprising a third set of one or more video keyframes extracted from the video information occurring between a third time (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area comprising text information corresponding to information of the first type occurring between t_3 and t_4 , wherein the third set of one or more video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and $(t_1 \leq t_3 < t_4 \leq t_2)$;

outputting video information starting from t_3 or from t_4 or from a time between t_3 and t_4 in a first section of a third area of the GUI; and

displaying text information corresponding to the information of the first type occurring between t_3 and t_4 in a second section of the third area of the GUI based on the first lens emphasizing the portion of the second section of the second area.

31. (Currently amended) The method of claim 28 wherein the information of the first type between t_1 and t_2 [[is]] comprises audio information, and the text information

3 corresponding to the information of the first type occurring between t₁ and t₂ is obtained from
4 transcribing the audio information.

1 32. (Currently amended) The method of claim 28 wherein the information of
2 the first type between t₁ and t₂ [[is]] comprises closed-caption (CC) text information, and the
3 text information corresponding to the information of the first type between t₁ and t₂ is extracted
4 from the CC text information.

1 33. (Currently amended) The method of claim 28 wherein the multimedia
2 information stored [[by]] in the multimedia document further comprises slides information, the
3 method comprising:

4 displaying, in a third section of the first area of the GUI, a first set of one or more
5 slides extracted from the slides information occurring between t_s and t_e, wherein the first lens
6 emphasizes a portion of the third section of the first area comprising a second set of one or more
7 slides extracted from the slides information occurring between t₁ and t₂, the second set of one or
8 more slides [[is]] comprising a subset of the first set of one or more slides; and

9 displaying the second set of one or more slides in a third section of the second
10 area of the GUI based on the first lens emphasizing the portion of the third section of the first
11 area.

1 34. (Currently amended) The method of claim 33 further comprising:

2 displaying a second lens positionable over a plurality of portions of the second
3 area, the second lens emphasizing a portion of the first section of the second area, a portion of
4 the second section of the second area, and a portion of the third section of the second area, the
5 emphasized portion of the first section of the second area comprising a third set of one or more
6 video keyframes extracted from the video information occurring between a third time (t₃) and a
7 fourth time (t₄), the emphasized portion of the second section of the second area comprising text
8 information corresponding to information of the first type occurring between t₃ and t₄, the
9 emphasized portion of the third section of the second area comprising a third set of one or more

slides extracted from the slides information occurring between t_3 and t_4 , wherein the third set of one or more video keyframes [[is]] comprises a subset of the second set of one or more video keyframes, the third set of one or more slides [[is]] comprising a subset of the second set of one or more slides, and $(t_1 \leq t_3 < t_4 \leq t_2)$;

displaying, in a first section of a third area of the GUI, at least one keyframe from the third set of one or more video keyframes based on the second lens emphasizing the portion of the first section of the second area in a first section of a third area of the GUI;

displaying, in a second section of the third area of the GUI, the text information corresponding to the information of the first type occurring between t_3 and t_4 based on the second lens emphasizing the portion of the second section of the second area in a second section of the third area of the GUI; and

displaying, in a third section of the third area of the GUI, at least one slide from the third set of one or more slides based on the second lens emphasizing the portion of the third section of the second area in a third section of the third area of the GUI.

35. (Currently amended) The method of claim 28 wherein the multimedia information stored [[by]] in the multimedia document further comprises whiteboard images information, the method comprising:

displaying, in a third section of the first area of the GUI, a first set of one or more whiteboard images extracted from the whiteboard images information occurring between t_5 and t_6 , wherein the first lens emphasizes a portion of the third section of the first area comprising a second set of one or more whiteboard images extracted from the whiteboard images information occurring between t_1 and t_2 , the second set of one or more whiteboard images [[is]] comprising a subset of the first set of one or more whiteboard images; and

displaying, in a third section of the second area of the GUI, the second set of one or more whiteboard images based on the first lens emphasizing the portion of the third section of the first area in a third section of the second area of the GUI.

36. (Currently amended) The method of claim 35 further comprising:

2 displaying a second lens positionable over a plurality of portions of the second
3 area of the GUI, the second lens emphasizing a portion of the first section of the second area, a
4 portion of the second section of the second area, and a portion of the third section of the second
5 area, the emphasized portion of the first section of the second area comprising a third set of one
6 or more video keyframes extracted from the video information occurring between a third time
7 (t₃) and a fourth time (t₄), the emphasized portion of the second section of the second area
8 comprising text information corresponding to information of the first type occurring between t₃
9 and t₄, the emphasized portion of the third section of the second area comprising a third set of
10 one or more whiteboard images extracted from the whiteboard images information occurring
11 between t₃ and t₄, wherein the third set of one or more video keyframes [is] comprises a subset
12 of the second set of one or more video keyframes, the third set of one or more whiteboard images
13 [is] comprising a subset of the second set of one or more whiteboard images, and (t₁ ≤ t₃ < t₄ ≤
14 t₂);

15 displaying, in a first section of the third area of the GUI, at least one keyframe
16 from the third set of one or more video keyframes based on the second lens emphasizing the
17 portion of the first section of the second area in a first section of a third area of the GUI;

18 displaying, in a second section of the third area of the GUI, the text information
19 corresponding to the information of the first type occurring between t₃ and t₄ based on the
20 second lens emphasizing the portion of the second section of the second area in a second section
21 of the third area of the GUI; and

22 displaying, in a third section of the third area of the GUI, a whiteboard image[s]
23 from the third set of one or more whiteboard images based on the second lens emphasizing the
24 portion of the third section of the second area in a third section of the third area of the GUI.

1 37. (Currently amended) A system for displaying multimedia information
2 stored in a multimedia document on a display[.], ~~the multimedia information comprising~~
3 ~~information of a plurality of types including information of a first type and information of a~~
4 ~~second type, the system comprising:~~

5 means for displaying a graphical user interface (GUI) on the display;
6 ~~means for displaying, in a first area of the GUI, a representation of the multimedia~~
7 ~~information stored by the multimedia document, the displayed representation of the multimedia~~
8 ~~information comprising a representation of information of the first type and a representation of~~
9 ~~information of the second type;~~

10 means for displaying, in a first area of the GUI, a first visual representation of the
11 multimedia information stored in the multimedia document, the first visual representation
12 including a first representation of information of a first type stored in the multimedia document
13 and a first representation of information of a second type stored in the multimedia document;

14 means for displaying, in the first area of the GUI, a first lens moveable in
15 response to user input over representations of multimedia information displayed in the GUI
16 positionable over a plurality of portions of the first visual representation within the first area of
17 the GUI, the first lens covering a first portion of the first visual representation within the first
18 area; and

19 ~~means for displaying, in a second area of the GUI, a representation of multimedia~~
20 ~~information displayed in the first portion of the first area, the representation of multimedia~~
21 ~~information displayed in the second area comprising a portion of the representation of~~
22 ~~information of the first type covered by the first lens and a portion of the representation of~~
23 ~~information of the second type covered by the first lens~~

24 means for displaying, in a second area of the GUI, a second visual representation
25 of the multimedia information stored in the multimedia document based on the first lens covering
26 the first portion of the first visual representation within the first area, the second visual
27 representation including a second representation of the information of the first type stored in the
28 multimedia document and a second representation of the information of the second type stored in
29 the multimedia document.

1 38. (Currently amended) A system for displaying multimedia information
2 stored in a multimedia document on a display, ~~the multimedia information comprising~~
3 ~~information of a first type and information of a second type, the system comprising:~~

4 means for displaying a graphical user interface (GUI) on the display;
5 means for displaying, in a first area of the GUI, a representation of the multimedia
6 information stored [[by]] in the multimedia document occurring between a start time (t_s) and an
7 end time (t_e) associated with the multimedia document, the displayed representation of the
8 multimedia information comprising a representation of information of [[the]] a first type stored
9 in the multimedia document occurring between t_s and t_e and a representation of information of
10 [[the]] a second type stored in the multimedia document occurring between t_s and t_e , where ($t_e >$
11 t_s);

12 means for displaying, in the first area of the GUI, a first lens ~~moveable in~~
13 ~~response to user input over representations of multimedia information displayed in the GUI~~
14 positionable over a plurality of positions within the first area of the GUI, the first lens visually
15 emphasizing a portion of the first area of the GUI covered by the first lens, the portion of the first
16 area visually emphasized by the first lens comprising a representation of multimedia information
17 stored in the multimedia document occurring between a first time (t_1) and a second time (t_2),
18 where ($t_s \leq t_1 < t_2 \leq t_e$); and

19 means for displaying, in a second area of the GUI, the representation of the
20 multimedia information stored in the multimedia document occurring between t_1 and t_2 based on
21 the first lens visually emphasizing the representation of the multimedia information stored in the
22 multimedia document occurring between t_1 and t_2 , the representation of the multimedia
23 information stored in the multimedia document displayed in the second area comprising a
24 representation of information of the first type occurring between t_1 and t_2 and a representation of
25 information of the second type occurring between t_1 and t_2 .

1 39. (Currently amended) A system [[for]] of displaying multimedia
2 information stored in a multimedia document on a display, ~~the multimedia information~~
3 ~~comprising video information and information of a first type~~, the system comprising:

4 means for displaying a graphical user interface (GUI) on the display;

means for displaying, in a first section of a first area of the GUI, a first set of one or more video keyframes extracted from [[the]] video information stored in the multimedia document occurring between a start time (t_s) and an end time (t_e) associated with the multimedia document, where ($t_e > t_s$);

means for displaying, in a second section of the first area of the GUI, text information corresponding to [[the]] information of [[the]] a first type stored in the multimedia document occurring between t_s and t_e ;

means for displaying a first lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of positions within the first area of the GUI, the first lens emphasizing a portion of the first section of the first area occurring between a first time (t_1) and a second time (t_2) and a portion of the second section of the first area occurring between t_1 and t_2 , the emphasized portion of the first section of the first area comprising a second set of one or more video keyframes extracted from the video information occurring between t_1 and t_2 , the emphasized portion of the second section of the first area comprising text information corresponding to information of the first type occurring between t_1 and t_2 , wherein the second set of one or more keyframes [[is]] comprises a subset of the first set of one or more keyframes and ($t_s \leq t_1 < t_2 \leq t_e$);

means for displaying, in a first section of a second area of the GUI, the second set of one or more keyframes based on the first lens emphasizing the portion of the first section of the first area in a first section of a second area of the GUI; and

means for displaying, in a second section of the second area of the GUI, the text information corresponding to the information of the first type occurring between t_1 and t_2 based on the first lens emphasizing the portion of the second section of the first area in a second section of the second area of the GUI.

40. (Currently amended) A computer program product stored on a computer-readable storage medium for displaying multimedia information stored in a multimedia document on a display, ~~the multimedia information comprising information of a plurality of~~

4 types including information of a first type and information of a second type; the computer
5 program product comprising:

6 code for displaying a graphical user interface (GUI) on the display;
7 code for displaying, in a first area of the GUI, a representation of the multimedia
8 information stored by the multimedia document, the displayed representation of the multimedia
9 information comprising a representation of information of the first type and a representation of
10 information of the second type;

11 code for displaying, in a first area of the GUI, a first visual representation of the
12 multimedia information stored in the multimedia document, the first visual representation
13 including a first representation of information of a first type stored in the multimedia document
14 and a first representation of information of a second type stored in the multimedia document;

15 code for displaying a first lens ~~moveable in response to user input over~~
16 ~~representations of multimedia information displayed in the GUI~~ positionable over a plurality of
17 portions of the first visual representation displayed within the first area of the GUI, the first lens
18 covering a first portion of the first visual representation within the first area; and

19 ~~code for displaying, in a second area of the GUI, a representation of multimedia~~
20 ~~information displayed in the first portion of the first area, the representation of multimedia~~
21 ~~information displayed in the second area comprising a portion of the representation of~~
22 ~~information of the first type covered by the first lens and a portion of the representation of~~
23 ~~information of the second type covered by the first lens~~

24 code for displaying, in a second area of the GUI, a second visual representation of
25 the multimedia information stored in the multimedia document based on the first lens covering
26 the first portion of the first visual representation within the first area, the second visual
27 representation including a second representation of the information of the first type stored in the
28 multimedia document and a second representation of the information of the second type stored in
29 the multimedia document.

1 41. (Currently amended) The computer program product of claim 40 wherein
2 the code for displaying the first visual representation of the multimedia information stored [[by]]
3 in the multimedia document in the first area of the GUI comprises:

4 code for displaying a first thumbnail image in the first area of the GUI, the first
5 thumbnail image comprising the first representation of the information of the first type; and

6 code for displaying a second thumbnail image in the first area of the GUI, the
7 second thumbnail image comprising the first representation of the information of the second
8 type.

1 42. (Currently amended) The computer program product of claim 40 wherein
2 the code for ~~displaying in the second area of the GUI, the representation of multimedia~~
3 ~~information displayed in the first portion of the first area~~ displaying the second visual
4 representation of the multimedia information stored in the multimedia document comprises:

5 code for displaying, in a first sub-area of the second area of the GUI, the second
6 representation of the information of the first type as a portion of the first representation of the
7 information of the first type covered by the first lens ~~in a first panel in the second area of the~~
8 ~~GUI~~; and

9 code for displaying, in a second sub-area of the second area of the GUI, the
10 second representation of the information of the second type as a portion of the first
11 representation of the information of the second type covered by the first lens ~~in a second panel in~~
12 ~~the second area of the GUI.~~

1 43. (Currently amended) The computer program product of claim 40 wherein
2 the code for ~~displaying in the second area of the GUI, the representation of multimedia~~
3 ~~information displayed in the first portion of the first area~~ displaying the second visual
4 representation of the multimedia information stored in the multimedia document comprises:

5 code for determining a first time and a second time associated with the first lens;

code for displaying, in the second area of the GUI, a representation of information of the first type occurring between the first time and the second time associated with the first lens as the second representation of the information of the first type; and

code for displaying, in the second area of the GUI, a representation of information of the second type occurring between the first time and the second time associated with the first lens as the second representation of the information of the second type.

44. (Currently amended) The computer program product of claim 40 further comprising:

code for receiving user input moving the first lens over the first visual representation within the first area to cover a second portion of the first visual representation within the first area; and

code for responsive to the user input, automatically changing the information second visual representation displayed in the second area of the GUI such that the second visual representation of the multimedia information stored in the multimedia document displayed in the second area of the GUI corresponds to the second portion of the first visual representation of the multimedia information stored in the multimedia document covered by the first lens included in the second portion of the first area.

45. (Currently amended) The computer program product of claim 40 further comprising:

code for displaying, in the second area of the GUI, a second lens moveable in response to user input over representations of multimedia information displayed in the GUI positionable over a plurality of portions of the second visual representation displayed within the second area of the GUI, the second lens covering a first portion of the second visual representation within the second area; and

code for displaying, in a third area of the GUI, a third visual representation of the multimedia information stored in the multimedia document based on the second lens covering the first portion of the second visual representation within the second area corresponding to the first portion of the second area, the third visual representation of multimedia information

12 ~~displayed in the third area comprising a portion of the third~~ representation of the information of
13 the first type ~~covered by the second lens and a portion of the third~~ representation of the
14 information of the second type ~~covered by the second lens.~~

1 46. (Currently amended) The computer program product of claim 45 wherein
2 the code for displaying, in the third area of the GUI, the third visual representation of the
3 multimedia information stored in the multimedia document corresponding to the first portion of
4 ~~the second area~~ comprises:

5 code for determining a first time and a second time associated with the second
6 lens;

7 code for displaying, in the third area of the GUI, a representation of the
8 information of the first type occurring between the first time and the second time associated with
9 the second lens as the third representation of the information of the first type; and

10 code for displaying, in the third area of the GUI, a representation of the
11 information of the second type occurring between the first time and the second time associated
12 with the second lens as the third representation of the information of the second type.

1 47. (Currently amended) The computer program product of claim 45 wherein:
2 the code for displaying the first visual representation of the multimedia
3 information stored [[by]] in the multimedia document in the first area of the GUI comprises:

4 code for displaying a first thumbnail image in the first area of the GUI, the
5 first thumbnail image comprising the first representation of the information of the first type; and
6 code for displaying a second thumbnail image in the first area of the GUI,
7 the second thumbnail image comprising the first representation of the information of the second
8 type;

9 the code for displaying the second visual representation of the multimedia
10 information stored in the multimedia document displayed in the first portion of the first area in
11 the second area of the GUI comprises:

code for displaying, in a first sub-area of the second area of the GUI, the portion of the first representation of the information of the first type covered by the first lens ~~in a first panel in the second area of the GUI~~; and

code for displaying, in a second sub-area of the second area of the GUI, the portion of the first representation of the information of the second type covered by the first lens ~~in a second panel in the second area of the GUI~~; and

the code for displaying the third visual representation of the multimedia information stored in the multimedia document ~~corresponding to the first portion of the second area~~ in the third area of the GUI comprises:

code for displaying, in a first sub-area of the third area of the GUI, the portion of the second representation of the information of the first type covered by the second lens as the third representation of the information of the first type ~~corresponding to the first portion of the second area of the GUI in a first sub-area of the third area of the GUI~~; and

code for displaying, in a second sub-area of the third area of the GUI, the portion of the second representation of the information of the second type covered by the second lens as the third representation of the information of the second type ~~corresponding to the first portion of the second area of the GUI in a second sub-area of the third area of the GUI~~.

48. (Currently amended) The computer program product of claim 45 further comprising:

code for receiving [[a]] user input moving the second lens over the second visual representation displayed within the second area to cover a second portion of the second visual representation within the second area; and

responsive to the user input, code for automatically changing the ~~information~~ third visual representation displayed in the third area of the GUI such that the third visual representation of the multimedia information stored in the multimedia document displayed in the third area of the GUI corresponds to the second portion of the second visual representation of the multimedia information stored in the multimedia document covered by the second lens ~~included in the second portion of the second area~~.

49. (Currently amended) The computer program product of claim 45 further comprising:

code for receiving ~~[[a]]~~ user input moving the first lens ~~er~~ the first visual representation displayed within the first area to cover a second portion of the first visual representation within the first area; and

responsive to the user input, code for automatically:
changing the ~~information~~ second visual representation displayed in the second area of the GUI such that the second visual representation of the multimedia information stored in the multimedia document displayed in the second area of the GUI corresponds to the second portion of the first visual representation of the multimedia information stored in the multimedia document covered by the first lens ~~included in the second portion of the first area;~~
and

changing the ~~information~~ third visual representation displayed in the third area of the GUI such that the third visual representation of the multimedia information stored in the multimedia document displayed in the third area of the GUI corresponds to the second visual representation of the multimedia information stored by the multimedia document within ~~included in the second portion of~~ the second area.

50. (Currently amended) The computer program product of claim 45 further comprising:

code for displaying a sub-lens covering a portion of the first visual representation displayed within the first area of the GUI corresponding to the first portion of the second visual representation within the second area of the GUI covered by the second lens.

51. (Currently amended) The computer program product of claim 50 further comprising:

code for receiving ~~[[a]]~~ user input moving the second lens over the second visual representation displayed within the second area to cover a second portion of the second visual representation within the second area; and

responsive to the user input, code for automatically changing [[a]] position of the sub-lens to cover a portion of the first visual representation displayed within the first area of the GUI corresponding to the second visual representation within the second area covered by the second lens.

52. (Currently amended) The computer program product of claim 40 wherein: the information of the first type corresponds to video information; and the first representation of the information of the first type comprises one or more video keyframes extracted from the video information.

53. (Currently amended) The computer program product of claim 52 wherein: the information of the second type corresponds to audio information; and the first representation of information of the second type comprises text information obtained from transcribing the audio information.

54. (Currently amended) The computer program product of claim 52 wherein: the information of the second type corresponds to closed-caption (CC) text information; and the first representation of information of the second type comprises text information included in the CC text information.

55. (Currently amended) The computer program product of claim 40 further comprising:
code for receiving information indicating a user-specified concept of interest; and
code for analyzing the multimedia information stored in the multimedia document to identify one or more locations in the multimedia information that are relevant to the user-specified concept of interest;
wherein the code for displaying, in the first area of the GUI, the first visual representation of the multimedia information stored in the multimedia document in the first area

9 ~~of the GUI~~ comprises code for annotating the one or more locations in the multimedia
10 information that are relevant to the user-specified concept of interest; and
11 wherein the code for displaying, in the second area of the GUI, [[a]] the second
12 visual representation of the multimedia information stored in the multimedia document displayed
13 ~~in the first portion of the first area~~ comprises code for annotating the one or more locations in the
14 multimedia information that are relevant to the user-specified concept of interest and that are
15 located in the first portion of the first visual representation covered by the first lens within the
16 first area.

1 56. (Original) The computer program product of claim 40 further comprising:
2 code for receiving input indicating selection of a portion of the multimedia
3 information occurring between a first time and a second time; and
4 code for performing a first operation on the portion of the multimedia information
5 occurring between a first time and a second time.

1 57. (Currently amended) A computer program product stored on a computer-
2 readable storage medium for displaying multimedia information stored in a multimedia
3 document on a display, ~~the multimedia information comprising information of a first type and~~
4 ~~information of a second type~~, the computer program product comprising:
5 code for displaying a graphical user interface (GUI) on the display;
6 code for displaying, in a first area of the GUI, a representation of the multimedia
7 information stored [[by]] in the multimedia document occurring between a start time (t_s) and an
8 end time (t_e) associated with the multimedia document, the ~~displayed~~ representation of the
9 multimedia information stored in the multimedia document occurring between t_s and t_e
10 comprising a representation of information of ~~[[the]] a first type stored in the multimedia~~
11 document occurring between t_s and t_e and a representation of information of ~~[[the]] a second~~
12 type stored in the multimedia document occurring between t_s and t_e , where ($t_e > t_s$);
13 code for displaying, in the first area of the GUI, a first lens moveable in response
14 to user input over representations of multimedia information displayed in the GUI positionable

over a plurality of positions within the first area of the GUI, the first lens visually emphasizing a portion of the first area of the GUI covered by the first lens, the portion of the first area visually emphasized by the first lens comprising a representation of multimedia information stored in the multimedia document occurring between a first time (t_1) and a second time (t_2), where ($t_s \leq t_1 < t_2 \leq t_e$); and

code for displaying, in a second area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_1 and t_2 based on the first lens visually emphasizing the portion of the first area, the representation of the multimedia information stored in the multimedia document occurring between t_1 and t_2 displayed in the second area comprising a representation of information of the first type occurring between t_1 and t_2 and a representation of information of the second type occurring between t_1 and t_2 .

58. (Currently amended) The computer program product of claim 57 further comprising:

code for displaying, in the second area of the GUI, a second lens moveable in response to user input over representations of multimedia information displayed in the GUI positionable over a plurality of positions within the second area of the GUI, the second lens visually emphasizing a portion of the second area of the GUI covered by the second lens, the portion of the second area visually emphasized by the second lens comprising a representation of the multimedia information stored in the multimedia document occurring between a third time (t_3) and a fourth time (t_4), where ($t_1 \leq t_3 < t_4 \leq t_2$); and

code for displaying, in a third area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_3 and t_4 based on the second lens visually emphasizing the portion of the second area, the representation of the multimedia information stored in the multimedia document occurring between t_3 and t_4 displayed in the third area comprising a representation of information of the first type occurring

between t_3 and t_4 and a representation of information of the second type occurring between t_3 and t_4 .

59. (Currently amended) The computer program product of claim 58 further comprising:

code for changing [[the]] position of the first lens in response to user input such that the first lens visually emphasizes a portion of the first area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between a fifth time (t_5) and a sixth time (t_6), where ($t_5 \leq t_5 < t_6 \leq t_6$), ($t_5 \neq t_1$), and ($t_6 \neq t_2$); and

responsive to the change in the position of the first lens, code for automatically displaying, in the second area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_5 and t_6 , the representation of the multimedia information stored in the multimedia document occurring between t_5 and t_6 displayed in the second area comprising a representation of information of the first type occurring between t_5 and t_6 and a representation of information of the second type occurring between t_5 and t_6 .

60. (Currently amended) The computer program product of claim 58 further comprising:

code for changing [[the]] position of the second lens in response to user input such that the second lens visually emphasizes a portion of the second area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between a fifth time (t_5) and a sixth time (t_6), where ($t_1 \leq t_5 < t_6 \leq t_2$), ($t_5 \neq t_3$), and ($t_6 \neq t_4$); and

code for responsive to the change in the position of the second lens, automatically displaying, in the third area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_5 and t_6 , the representation of the multimedia

information stored in the multimedia document occurring between t₅ and t₆ displayed in the third area comprising a representation of information of the first type occurring between t₅ and t₆ and a representation of information of the second type occurring between t₅ and t₆.

61. (Currently amended) The computer program product of claim 58 further comprising:

code for displaying, in the first area of the GUI, a third lens positionable over a plurality of positions within the first area of the GUI, the third lens visually emphasizing a portion of the first area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between t₃ and t₄.

62. (Currently amended) The computer program product of claim 61 further comprising:

code for changing [[the]] position of the second lens in response to user input such that the second lens visually emphasizes a portion of the second area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between a fifth time (t₅) and a sixth time (t₆), where (t₁ ≤ t₅ < t₆ ≤ t₂), (t₅ ≠ t₃), and (t₆ ≠ t₄); and

code for responsive to the change in the position of the second lens, automatically changing the position of the third lens such that the third lens visually emphasizes a portion of the first area of the GUI comprising a representation of the multimedia information stored in the multimedia document occurring between t₅ and t₆.

63. (Currently amended) The computer program product of claim 57 wherein:
the information of the first type [[is]] comprises video information;
the information of the second type [[is]] comprises audio information;
the representation of the information of the first type occurring between t₅ and t₆
comprises one or more video keyframes extracted from the video information; and

the representation of information of the second type occurring between t_s and t_e
comprises text information obtained from transcribing the audio information.

64. (Currently amended) The computer program product of claim 57 wherein:
the information of the first type ~~[[is]]~~ comprises video information;
the information of the second type ~~[[is]]~~ comprises closed-caption (CC) text
information;
the representation of the information of the first type occurring between t_s and t_e
comprises one or more video keyframes extracted from the video information; and
the representation of the information of the second type occurring between t_s and t_e
 t_e comprises text information included in the CC text information.

65. (Currently amended) The computer program product of claim 57 further
comprising:
code for receiving information indicating a first topic; and
code for analyzing the multimedia information stored in the multimedia document
to identify one or more locations in the multimedia information that are relevant to the first topic;
wherein the code for displaying, in the first area of the GUI, the representation of
the multimedia information stored ~~[[by]]~~ in the multimedia document occurring between t_s and
 t_e ~~in the first area of the GUI~~ comprises code for highlighting the one or more locations in the
multimedia information displayed in the first area of the GUI that are relevant to the first topic;
and
wherein the code for displaying, in the second area of the GUI, the representation
of the multimedia information stored in the multimedia document occurring between t_1 and t_2 ~~in~~
~~the second area of the GUI~~ comprises code for highlighting the one or more locations in the
multimedia information displayed in the second area of the GUI that are relevant to the first topic
and that occur between times t_1 and t_2 .

66. (Original) The computer program product of claim 57 further comprising:

code for receiving input indicating selection of a portion of the multimedia information occurring between a selection start time and a selection end time; and
code for performing a first operation on the portion of the multimedia information occurring between the selection start time and the selection end time.

67. (Currently amended) A computer program product stored on a computer-readable storage medium for displaying multimedia information stored in a multimedia document on a display, ~~the multimedia information comprising video information and information of a first type~~, the computer program product comprising:

code for displaying a graphical user interface (GUI) on the display;
code for displaying, in a first section of a first area of the GUI, a first set of one or more video keyframes extracted from ~~[[the]]~~ video information stored in a multimedia document occurring between a start time (t_s) and an end time (t_e) associated with the multimedia document, where ($t_e > t_s$);

code for displaying, in a second section of the first area of the GUI, text information corresponding to ~~[[the]]~~ information of ~~[[the]]~~ a first type stored in a multimedia document occurring between t_s and t_e ;

code for displaying a first lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of portions of the first area of the GUI, the first lens emphasizing a portion of the first section of the first area occurring between a first time (t_1) and a second time (t_2) and a portion of the second section of the first area occurring between t_1 and t_2 , the emphasized portion of the first section of the first area comprising a second set of one or more video keyframes extracted from the video information occurring between t_1 and t_2 , the emphasized portion of the second section of the first area comprising text information corresponding to information of the first type occurring between t_1 and t_2 , wherein the second set of one or more keyframes ~~[[is]]~~ comprises a subset of the first set of one or more keyframes and ($t_s \leq t_1 < t_2 \leq t_e$);

code for displaying, in a first section of a second area of the GUI, the second set of one or more keyframes based on the first lens emphasizing the portion of the first section of the first area in a first section of a second area of the GUI; and
code for displaying, in a second section of the second area of the GUI, the text information corresponding to the information of the first type occurring between t_1 and t_2 based on the first lens emphasizing the portion of the second section of the first area in a second section of the second area of the GUI.

68. (Currently amended) The computer program product of claim 67 further comprising:
code for displaying a second lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of portions of the second area of the GUI, the second lens emphasizing a portion of the first section of the second area and a portion of the second section of the second area, the emphasized portion of the first section of the second area comprising a third set of one or more video keyframes extracted from the video information occurring between a third time (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area comprising text information corresponding to information of the first type occurring between t_3 and t_4 , wherein the third set of one or more video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and ($t_1 \leq t_3 < t_4 \leq t_2$);
code for displaying, in a first section of a third area of the GUI, a keyframe from the third set of one or more keyframes based on the second lens emphasizing the portion of the first section of the section area in a first section of a third area of the GUI; and
code for displaying, in a second section of the third area of the GUI, text information corresponding to the information of the first type occurring between t_3 and t_4 based on the second lens emphasizing the portion of the second section of the section area in a second section of the third area of the GUI.

69. (Currently amended) The computer program product of claim 67 further comprising:

code for displaying a second lens positionable over a plurality of portions of the second area of the GUI, the second lens emphasizing a portion of the first section of the second area and a portion of the second section of the second area, the emphasized portion of the first section of the second area comprising a third set of one or more video keyframes extracted from the video information occurring between a third time (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area comprising text information corresponding to information of the first type occurring between t_3 and t_4 , wherein the third set of one or more video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and ($t_1 \leq t_3 < t_4 \leq t_2$);

code for outputting video information starting from t_3 or from t_4 or from a time between t_3 and t_4 in a first section of a third area of the GUI; and

code for displaying text information corresponding to the information of the first type occurring between t_3 and t_4 in a second section of the third area of the GUI based on the first lens emphasizing the portion of the second section of the second area.

70. (Currently amended) The computer program product of claim 67 wherein the information of the first type between t_1 and t_2 [[is]] comprises audio information, and the text information corresponding to the information of the first type between t_1 and t_2 is obtained from transcribing the audio information.

71. (Currently amended) The computer program product of claim 67 wherein the information of the first type between t_1 and t_2 [[is]] comprises closed-caption (CC) text information, and the text information corresponding to the information of the first type between t_1 and t_2 [[is]] is extracted from the CC text information.

72. (Currently amended) The computer program product of claim 67 wherein the multimedia information stored [[by]] in the multimedia document further comprises slides information, the computer program product further comprising:

code for displaying, in a third section of the first area of the GUI, a first set of one or more slides extracted from the slides information occurring between t_s and t_e , wherein the first lens emphasizes a portion of the third section of the first area comprising a second set of one or more slides extracted from the slides information occurring between t_1 and t_2 , the second set of one or more slides [[is]] comprising a subset of the first set of one or more slides; and
code for displaying the second set of one or more slides in a third section of the second area of the GUI based on the first lens emphasizing the portion of the third section of the first area.

73. (Currently amended) The computer program product of claim 72 further comprising:

code for displaying a second lens positionable over a plurality of portions of the second area, the second lens emphasizing a portion of the first section of the second area, a portion of the second section of the second area, and a portion of the third section of the second area, the emphasized portion of the first section of the second area comprising a third set of one or more video keyframes extracted from the video information occurring between a third time (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area comprising text information corresponding to information of the first type occurring between t_3 and t_4 , the emphasized portion of the third section of the second area comprising a third set of one or more slides extracted from the slides information occurring between t_3 and t_4 , wherein the third set of one or more video keyframes [[is]] comprises a subset of the second set of one or more video keyframes, the third set of one or more slides [[is]] comprising a subset of the second set of one or more slides, and $(t_1 \leq t_3 < t_4 \leq t_2)$;

code for displaying, in a first section of a third area of the GUI, at least one keyframe from the third set of one or more video keyframes based on the second lens emphasizing the portion of the first section of the second area in a first section of a third area of the GUI;

code for displaying, in a second section of a third area of the GUI, text information corresponding to the information of the first type occurring between t_3 and t_4 based on the second lens emphasizing the portion of the second section of the second area in a second section of the third area of the GUI; and

displaying, in a third section of the third area of the GUI, at least one slide from the third set of one or more slides based on the second lens emphasizing the portion of the third section of the second area in a third section of the third area of the GUI.

74. (Currently amended) The computer program product of claim 67 wherein the multimedia information stored ~~[[by]]~~ in the multimedia document further comprises whiteboard images information, the computer program product further comprising:

code for displaying, in a third section of the first area of the GUI, a first set of one or more whiteboard images extracted from the whiteboard images information occurring between t_5 and t_6 , wherein the first lens emphasizes a portion of the third section of the first area comprising a second set of one or more whiteboard images extracted from the whiteboard images information occurring between t_1 and t_2 , the second set of one or more whiteboard images ~~[[is]]~~ comprising a subset of the first set of one or more whiteboard images; and

code for displaying, in a third section of the second area of the GUI, the second set of one or more whiteboard images based on the first lens emphasizing the portion of the third section of the first area in a third section of the second area of the GUI.

75. (Currently amended) The computer program product of claim 74 further comprising:

code for displaying a second lens positionable over a plurality of portions of the second area of the GUI, the second lens emphasizing a portion of the first section of the second

area, a portion of the second section of the second area, and a portion of the third section of the second area, the emphasized portion of the first section of the second area comprising a third set of one or more video keyframes extracted from the video information occurring between a third time (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area comprising text information corresponding to information of the first type occurring between t_3 and t_4 , the emphasized portion of the third section of the second area comprising a third set of one or more whiteboard images extracted from the whiteboard images information occurring between t_3 and t_4 , wherein the third set of one or more video keyframes ~~[[is]] comprises~~ a subset of the second set of one or more video keyframes, the third set of one or more whiteboard images ~~[[is]] comprising~~ a subset of the second set of one or more whiteboard images, and ($t_1 \leq t_3 < t_4 \leq t_2$);

code for displaying, in a first section of the third area of the GUI, at least one keyframe from the third set of one or more video keyframes based on the second lens emphasizing the portion of the first section of the second area ~~in a first section of a third area of the GUI~~;

code for displaying, in a second section of the third area of the GUI, the text information corresponding to the information of the first type occurring between t_3 and t_4 based on the second lens emphasizing the portion of the second section of the second area ~~in a second section of the third area of the GUI~~; and

code for displaying, in a third section of the third area of the GUI, a whiteboard image[[s]] from the third set of one or more whiteboard images based on the second lens emphasizing the portion of the third section of the second area ~~in a third section of the third area of the GUI~~.

76. (Currently amended) A system for displaying multimedia information stored in a multimedia document, ~~the multimedia information comprising information of a plurality of types including information of a first type and information of a second type~~, the system comprising:

5 a display;
6 a processor; and
7 a memory coupled to the processor, the memory configured to store a plurality of
8 code modules for execution by the processor, the plurality of code modules comprising:
9 a code module for displaying a graphical user interface (GUI) on the
10 display;
11 ~~a code module for displaying, in a first area of the GUI, a representation of~~
12 ~~the multimedia information stored by the multimedia document, the displayed representation of~~
13 ~~the multimedia information comprising a representation of information of the first type and a~~
14 ~~representation of information of the second type;~~
15 a code module for displaying, in a first area of the GUI, a first visual
16 representation of the multimedia information stored in the multimedia document, the first visual
17 representation including a first representation of information of a first type stored in the
18 multimedia document and a first representation of information of a second type stored in the
19 multimedia document
20 a code module for displaying, in the first area of the GUI, a first lens
21 moveable in response to user input over representations of multimedia information displayed in
22 the GUI positionable over a plurality of portions of the first visual representation displayed
23 within the first area of the GUI, the first lens covering a first portion of the first visual
24 representation within the first area; and
25 ~~a code module for displaying, in a second area of the GUI, a~~
26 ~~representation of multimedia information displayed in the first portion of the first area, the~~
27 ~~representation of multimedia information displayed in the second area comprising a portion of~~
28 ~~the representation of information of the first type covered by the first lens and a portion of the~~
29 ~~representation of information of the second type covered by the first lens~~
30 a code module for displaying, in a second area of the GUI, a second visual
31 representation of the multimedia information stored in the multimedia document based on the
32 first lens covering the first portion of the first visual representation within the first area, the
33 second visual representation including a second representation of the information of the first type

34 stored in the multimedia document and a second representation of the information of the second
35 type stored in the multimedia document.

1 77. (Currently amended) The system of claim 76 wherein the code module for
2 displaying the first visual representation of the multimedia information stored ~~[[by]]~~ in the
3 multimedia document ~~in the first area of the GUI~~ comprises:

4 a code module for displaying a first thumbnail image in the first area of the GUI,
5 the first thumbnail image comprising the first representation of the information of the first type;
6 and

7 a code module for displaying a second thumbnail image in the first area of the
8 GUI, the second thumbnail image comprising the first representation of the information of the
9 second type.

1 78. (Currently amended) The system of claim 76 wherein the code module for
2 ~~displaying, in the second area of the GUI, the representation of multimedia information~~
3 ~~displayed in the first portion of the first area~~ displaying the second visual representation of the
4 multimedia information stored in the multimedia document comprises:

5 a code module for , in a first sub-area of the second area of the GUI, the second
6 representation of the information of the first type as a portion of the first representation of the
7 information of the first type covered by the first lens ~~in a first panel in the second area of the~~
8 ~~GUI~~; and

9 a code module for displaying, in a second sub-area of the second area of the GUI,
10 the second representation of the information of the first type as a portion of the first
11 representation of the information of the second type covered by the first lens ~~in a second panel in~~
12 ~~the second area of the GUI.~~

1 79. (Currently amended) The system of claim 76 wherein the code module for
2 ~~displaying, in the second area of the GUI, the representation of multimedia information~~
3 ~~displayed in the first portion of the first area~~ displaying the second visual representation of the
4 multimedia information stored in the multimedia document comprises:

5 a code module for determining a first time and a second time associated with the
6 first lens;

7 a code module for displaying, in the second area of the GUI, a representation of
8 the information of the first type occurring between the first time and the second time associated
9 with the first lens as the second representation of the information of the first type; and

10 a code module for displaying, in the second area of the GUI, a representation of
11 the information of the second type occurring between the first time and the second time
12 associated with the first lens as the second representation of the information of the second type.

1 80. (Currently amended) The system of claim 76 wherein the plurality of
2 code modules further comprises:

3 a code module for receiving user input moving the first lens over the first visual
4 representation displayed within the first area to cover a second portion of the first visual
5 representation within the first area; and

6 responsive to the user input, a code module for automatically changing the
7 information second visual representation displayed in the second area of the GUI such that the
8 second visual representation of the multimedia information stored in the multimedia document
9 displayed in the second area of the GUI corresponds to the second portion of the first visual
10 representation of the multimedia information stored in the multimedia document covered by the
11 first lens included in the second portion of the first area.

1 81. (Currently amended) The system of claim 76 wherein the plurality of
2 code modules further comprises:

3 a code module for displaying, in the second area of the GUI, a second lens
4 ~~moveable in response to user input over representations of multimedia information displayed in~~
5 ~~the GUI positionable over a plurality of portions of the second visual representation displayed~~
6 within the second area of the GUI, the second lens covering a first portion of the second visual
7 representation within the second area; and

8 a code module for displaying, in a third area of the GUI, a third visual
9 representation of the multimedia information stored in the multimedia document based on the

~~second lens covering the first portion of the second visual representation within the second area corresponding to the first portion of the second area, the third visual representation of multimedia information displayed in the third area comprising including a portion of the third representation of the information of the first type covered by the second lens and a portion of the third representation of the information of the second type covered by the second lens.~~

82. (Currently amended) The system of claim 81 wherein the code module for displaying, in the third area of the GUI, the third visual representation of the multimedia information stored in the multimedia document ~~corresponding to the first portion of the second area~~ comprises:

a code module for determining a first time and a second time associated with the second lens;

a code module for displaying, in the third area of the GUI, a representation of the information of the first type occurring between the first time and the second time associated with the second lens as the third representation of the information of the first type; and

a code module for displaying, in the third area of the GUI, a representation of the information of the second type occurring between the first time and the second time associated with the second lens as the third representation of the information of the second type.

83. (Currently amended) The system of claim 81 wherein:
the code module for displaying the first visual representation of the multimedia information stored ~~[[by]]~~ in the multimedia document in the first area of the GUI comprises:

a code module for displaying a first thumbnail image in the first area of the GUI, the first thumbnail image comprising the first representation of the information of the first type; and

a code module for displaying a second thumbnail image in the first area of the GUI, the second thumbnail image comprising the first representation of the information of the second type;

the code module for displaying the second visual representation of the multimedia information stored in the multimedia document ~~displayed in the first portion of the first area~~ in the second area of the GUI comprises:

a code module for displaying, in a first sub-area of the second area of the GUI, the portion of the first representation of the information of the first type covered by the first lens as the second representation of the information of the first type in a first panel in the second area of the GUI; and

a code module for displaying, in a second sub-area of the second area of the GUI, the portion of the first representation of the information of the second type covered by the first lens as the second representation of the information of the second type in a second panel in the second area of the GUI; and

the code module for displaying the third visual representation of the multimedia information stored in the multimedia document ~~corresponding to the first portion of the second area~~ in the third area of the GUI comprises:

a code module for displaying, in a first sub-area of the third area of the GUI, the portion of the second representation of the information of the first type covered by the second lens as the third representation of the information of the first type corresponding to the first portion of the second area of the GUI in a first sub-area of the third area of the GUI; and

a code module for displaying, in a second sub-area of the third area of the GUI, the portion of the second representation of the information of the second type covered by the second lens as the third representation of the information of the first type corresponding to the first portion of the second area of the GUI in a second sub-area of the third area of the GUI.

84. (Currently amended) The system of claim 81 wherein the plurality of code modules further comprises:

a code module for receiving [[a]] user input moving the second lens over the second visual representation displayed within the second area to cover a second portion of the second visual representation within the second area; and

responsive to the user input, a code module for automatically changing the ~~information~~ third visual representation displayed in the third area of the GUI such that the third visual representation of the multimedia information stored in the multimedia document displayed in the third area of the GUI corresponds to the second portion of the second visual representation of the multimedia information stored in the multimedia document covered by the second lens included in the second portion of the second area.

85. (Currently amended) The system of claim 81 wherein the plurality of code modules further comprises:

a code module for receiving ~~[[a]]~~ user input moving the first lens over the first visual representation displayed within the first area to cover a second portion of the first visual representation within first area; and

responsive to the user input, a code module for automatically:
changing the ~~information~~ second visual representation displayed in the second area of the GUI such that the second visual representation of the multimedia information stored in the multimedia document displayed in the second area of the GUI corresponds to the second portion of the first visual representation of the multimedia information stored in the multimedia document covered by the first lens included in the second portion of the first area;

and
changing the ~~information~~ third visual representation displayed in the third area of the GUI such that the third visual representation of the multimedia information stored in the multimedia document displayed in the third area of the GUI corresponds to the second visual representation of the multimedia information stored by the multimedia document within included in the second portion of the second area.

86. (Currently amended) The system of claim 81 wherein the plurality of code modules further comprises:

a code module for displaying a sub-lens covering a portion of the first visual representation displayed within the first area of the GUI corresponding to the first portion of the second visual representation within the second area of the GUI covered by the second lens.

1 87. (Currently amended) The system of claim 86 wherein the plurality of
2 code modules further comprises:
3 a code module for receiving [[a]] user input moving the second lens over the
4 second visual representation displayed within the second area to cover a second portion of the
5 second visual representation within the second area; and
6 responsive to the user input, a code module for automatically changing [[a]]
7 position of the sub-lens to cover a portion of the first visual representation displayed within the
8 first area of the GUI corresponding to the second portion of the second visual representation
9 within the second area covered by the second lens.

1 88. (Currently amended) The system of claim 76 wherein:
2 the information of the first type corresponds to video information; and
3 the first representation of the information of the first type comprises one or more
4 video keyframes extracted from the video information.

1 89. (Currently amended) The system of claim 88 wherein:
2 the information of the second type corresponds to audio information; and
3 the first representation of the information of the second type comprises text
4 information obtained from transcribing the audio information.

1 90. (Currently amended) The system of claim 88 wherein:
2 the information of the second type corresponds to closed-caption (CC) text
3 information; and
4 the first representation of the information of the second type comprises text
5 information included in the CC text information.

1 91. (Currently amended) The system of claim 76 wherein the plurality of
2 code modules further comprises:
3 a code module for receiving information indicating a user-specified concept of
4 interest; and

5 a code module for analyzing the multimedia information stored in the multimedia
6 document to identify one or more locations in the multimedia information that are relevant to the
7 user-specified concept of interest;

8 wherein the code module for displaying, in the first area of the GUI, the first
9 visual representation of the multimedia information stored in the multimedia document ~~in the~~
10 ~~first area of the GUI~~ comprises annotating the one or more locations in the multimedia
11 information that are relevant to the user-specified concept of interest; and

12 wherein the code module for displaying, in the second area of the GUI, [[a]] the
13 second visual representation of the multimedia information stored in the multimedia document
14 ~~displayed in the first portion of the first area~~ comprises annotating the one or more locations in
15 the multimedia information that are relevant to the user-specified concept of interest and that are
16 located in the first portion of the first visual representation covered by the first lens within the
17 first area.

1 92. (Original) The system of claim 76 wherein the plurality of code modules
2 further comprises:

3 a code module for receiving input indicating selection of a portion of the
4 multimedia information occurring between a first time and a second time; and

5 a code module for performing a first operation on the portion of the multimedia
6 information occurring between a first time and a second time.

7 93. (Currently amended) A system for displaying multimedia information
8 stored in a multimedia document, ~~the multimedia information comprising information of a first~~
9 ~~type and information of a second type~~, the system comprising:

10 a display;

11 a processor; and

12 a memory coupled to the processor, the memory configured to store a plurality of
13 code modules for execution by the processor, the plurality of code modules comprising:

14 a code module for displaying a graphical user interface (GUI) on the
15 display;

16 a code module for displaying, in a first area of the GUI, a representation of
17 the multimedia information stored [[by]] in the multimedia document occurring between a start
18 time (t_s) and an end time (t_e) associated with the multimedia document, the displayed
19 representation of the multimedia information stored in the multimedia document occurring
20 between t_s and t_e comprising a representation of information of [[the]] a first type stored in the
21 multimedia document occurring between t_s and t_e and a representation of information of [[the]]
22 a second type stored in the multimedia document occurring between t_s and t_e , where ($t_e > t_s$);

23 a code module for displaying, in the first area of the GUI, a first lens
24 ~~moveable in response to user input over representations of multimedia information displayed in~~
25 ~~the GUI positionable over a plurality of positions within the first area of the GUI~~, the first lens
26 visually emphasizing a portion of the first area of the GUI covered by the first lens, the portion
27 of the first area visually emphasized by the first lens comprising a representation of multimedia
28 information stored in the multimedia document occurring between a first time (t_1) and a second
29 time (t_2), where ($t_s \leq t_1 < t_2 \leq t_e$); and

30 a code module for displaying, in a second area of the GUI, the
31 representation of the multimedia information stored in the multimedia document occurring
32 between t_1 and t_2 based on the first lens visually emphasizing the portion of the first area, the
33 representation of the multimedia information stored in the multimedia document occurring
34 between t_1 and t_2 displayed in the second area comprising a representation of information of the
35 first type occurring between t_1 and t_2 and a representation of information of the second type
36 occurring between t_1 and t_2 .

1 94. (Currently amended) The system of claim 93 wherein the plurality of
2 code modules further comprises:

3 a code module for displaying, in the second area of the GUI, a second lens
4 ~~moveable in response to user input over representations of multimedia information displayed in~~
5 ~~the GUI positionable over a plurality of positions within the second area of the GUI~~, the second
6 lens visually emphasizing a portion of the second area of the GUI covered by the second lens, the

7 portion of the second area visually emphasized by the second lens comprising a representation of
8 multimedia information stored in the multimedia document occurring between a third time (t_3)
9 and a fourth time (t_4), where ($t_1 \leq t_3 < t_4 \leq t_2$); and
10 a code module for displaying, in a third area of the GUI, the representation of the
11 multimedia information stored in the multimedia document occurring between t_3 and t_4 based on
12 the second lens visually emphasizing the portion of the second area, the representation of the
13 multimedia information stored in the multimedia document occurring between t_3 and t_4
14 displayed in the third area comprising a representation of information of the first type occurring
15 between t_3 and t_4 and a representation of information of the second type occurring between t_3
16 and t_4 .

1 95. (Currently amended) The system of claim 94 wherein the plurality of
2 code modules further comprises:
3 a code module for changing [[the]] position of the first lens in response to user
4 input such that the first lens visually emphasizes a portion of the first area of the GUI comprising
5 a representation of the multimedia information stored in the multimedia document occurring
6 between a fifth time (t_5) and a sixth time (t_6), where ($t_5 \leq t_5 < t_6 \leq t_2$), ($t_5 \neq t_1$), and ($t_6 \neq t_2$);
7 and
8 responsive to the change in the position of the first lens, a code module for
9 automatically displaying, in the second area of the GUI, the representation of the multimedia
10 information stored in the multimedia document occurring between t_5 and t_6 , the representation
11 of the multimedia information stored in the multimedia document occurring between t_5 and t_6
12 displayed in the second area comprising a representation of information of the first type
13 occurring between t_5 and t_6 and a representation of information of the second type occurring
14 between t_5 and t_6 .

1 96. (Currently amended) The system of claim 94 wherein the plurality of
2 code modules further comprises:

3 a code module for changing [[the]] position of the second lens in response to user
4 input such that the second lens visually emphasizes a portion of the second area of the GUI
5 comprising a representation of the multimedia information stored in the multimedia document
6 occurring between a fifth time (t_5) and a sixth time (t_6), where ($t_1 \leq t_5 < t_6 \leq t_2$), ($t_5 \neq t_3$), and
7 ($t_6 \neq t_4$); and

8 responsive to the change in the position of the second lens, automatically
9 displaying, in the third area of the GUI, the representation of the multimedia information stored
10 in the multimedia document occurring between t_5 and t_6 , the representation of the multimedia
11 information stored in the multimedia document occurring between t_5 and t_6 displayed in the
12 third area comprising a representation of information of the first type occurring between t_5 and
13 t_6 and a representation of information of the second type occurring between t_5 and t_6 .

1 97. (Currently amended) The system of claim 94 wherein the plurality of
2 code modules further comprises:

3 a code module for displaying, in the first area of the GUI, a third lens positionable
4 over a plurality of positions within the first area of the GUI, the third lens visually emphasizing a
5 portion of the first area of the GUI comprising a representation of the multimedia information
6 stored in the multimedia document occurring between t_3 and t_4 .

1 98. (Currently amended) The system of claim 97 wherein the plurality of
2 code modules further comprises:

3 a code module for changing [[the]] position of the second lens in response to user
4 input such that the second lens visually emphasizes a portion of the second area of the GUI
5 comprising a representation of the multimedia information stored in the multimedia document
6 occurring between a fifth time (t_5) and a sixth time (t_6), where ($t_1 \leq t_5 < t_6 \leq t_2$), ($t_5 \neq t_3$), and
7 ($t_6 \neq t_4$); and

8 responsive to the change in the position of the second lens, a code module for
9 automatically changing [[the]] position of the third lens such that the third lens visually

10 emphasizes a portion of the first area of the GUI comprising a representation of the multimedia
11 information stored in the multimedia document occurring between t_5 and t_6 .

1 99. (Currently amended) The system of claim 93 wherein:
2 the information of the first type ~~[[is]]~~ comprises video information;
3 the information of the second type ~~[[is]]~~ comprises audio information;
4 the representation of the information of the first type occurring between t_s and t_e
5 comprises one or more video keyframes extracted from the video information; and
6 the representation of information of the second type occurring between t_s and t_e
7 comprises text information obtained from transcribing the audio information.

1 100. (Currently amended) The system of claim 93 wherein:
2 the information of the first type ~~[[is]]~~ comprises video information;
3 the information of the second type ~~[[is]]~~ comprises closed-caption (CC) text
4 information;
5 the representation of the information of the first type occurring between t_s and t_e
6 comprises one or more video keyframes extracted from the video information; and
7 the representation of the information of the second type occurring between t_s and
8 t_e comprises text information included in the CC text information.

1 101. (Currently amended) The system of claim 93 wherein the plurality of
2 code modules further comprises:
3 a code module for receiving information indicating a first topic; and
4 a code module for analyzing the multimedia information stored in the multimedia
5 document to identify one or more locations in the multimedia information that are relevant to the
6 first topic;
7 wherein the code module for displaying, in the first area of the GUI, the
8 representation of the multimedia information stored ~~[[by]]~~ in the multimedia document occurring
9 between t_s and t_e ~~in the first area of the GUI~~ comprises highlighting the one or more locations in

the multimedia information displayed in the first area of the GUI that are relevant to the first topic; and

wherein the code module for displaying, in the second area of the GUI, the representation of the multimedia information stored in the multimedia document occurring between t_1 and t_2 ~~in the second area of the GUI~~ comprises highlighting the one or more locations in the multimedia information displayed in the second area of the GUI that are relevant to the first topic and that occur between times t_1 and t_2 .

102. (Original) The system of claim 93 wherein the plurality of code modules further comprises:

a code module for receiving input indicating selection of a portion of the multimedia information occurring between a selection start time and a selection end time; and

a code module for performing a first operation on the portion of the multimedia information occurring between the selection start time and the selection end time.

103. (Currently amended) A system of displaying multimedia information stored in a multimedia document on a display, ~~the multimedia information comprising video information and information of a first type~~, the system comprising:

a display;

a processor; and

a memory coupled to the processor, the memory configured to store a computer program;

wherein the processor is operative with the computer program to:

display a graphical user interface (GUI) on the display;

display, in a first section of a first area of the GUI, a first set of one or more video keyframes extracted from [[the]] video information stored in the multimedia document occurring between a start time (t_s) and an end time (t_e) associated with the multimedia document, where ($t_e > t_s$);

display, a second section of the first area of the GUI, text information corresponding to [[the]] information of [[the]] a first type stored in the multimedia document occurring between t_s and t_e ;

display a first lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of portions of the first area of the GUI, the first lens emphasizing a portion of the first section of the first area occurring between a first time (t_1) and a second time (t_2) and a portion of the second section of the first area occurring between t_1 and t_2 , the emphasized portion of the first section of the first area comprising a second set of one or more video keyframes extracted from the video information occurring between t_1 and t_2 , the emphasized portion of the second section of the first area comprising text information corresponding to information of the first type occurring between t_1 and t_2 , wherein the second set of one or more keyframes [[is]] comprises a subset of the first set of one or more keyframes and ($t_s \leq t_1 < t_2 \leq t_e$);

display, in a first section of a second area of the GUI, the second set of one or more keyframes based on the first lens emphasizing the portion of the first section of the first area in a first section of a second area of the GUI; and

display, in a second section of the second area of the GUI, text information corresponding to the information of the first type occurring between t_1 and t_2 based on the first lens emphasizing the portion of the second section of the first area in a second section of the second area of the GUI.

104. (Currently amended) The system of claim 103 wherein the processor is operative with the computer program to:

display a second lens ~~moveable in response to user input over representations of multimedia information displayed in the GUI~~ positionable over a plurality of portions of the second area of the GUI, the second lens emphasizing a portion of the first section of the second area and a portion of the second section of the second area, the emphasized portion of the first section of the second area comprising a third set of one or more video keyframes extracted from

the video information occurring between a third time (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area comprising text information corresponding to information of the first type occurring between t_3 and t_4 , wherein the third set of one or more video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and ($t_1 \leq t_3 < t_4 \leq t_2$);

display, in a first section of a third area of the GUI, a keyframe from the third set of one or more keyframes based on the second lens emphasizing the portion of the first section of the second area in a first section of a third area of the GUI; and

display, in a second section of the third area of the GUI, text information corresponding to the information of the first type occurring between t_3 and t_4 based on the second lens emphasizing the portion of the second section of the second area in a second section of the third area of the GUI.

105. (Currently amended) The system of claim 103 wherein the processor is operative with the computer program to:

display a second lens positionable over a plurality of portions within the second area of the GUI, the second lens emphasizing a portion of the first section of the second area and a portion of the second section of the second area, the emphasized portion of the first section of the second area comprising a third set of one or more video keyframes extracted from the video information occurring between a third time (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area comprising text information corresponding to information of the first type occurring between t_3 and t_4 , wherein the third set of one or more video keyframes [[is]] comprises a subset of the second set of one or more video keyframes and ($t_1 \leq t_3 < t_4 \leq t_2$);

output video information starting from t_3 or from t_4 or from a time between t_3 and t_4 in a first section of a third area of the GUI; and

display text information corresponding to the information of the first type occurring between t_3 and t_4 in a second section of the third area of the GUI based on the first lens emphasizing the portion of the second section of the second area.

106. (Currently amended) The system of claim 103 wherein the information of the first type between t_1 and t_2 [[is]] comprises audio information, and the text information corresponding to the information of the first type occurring between t_1 and t_2 is obtained from transcribing the audio information.

107. (Currently amended) The method of claim 28 wherein the information of the first type between t_1 and t_2 [[is]] comprises closed-caption (CC) text information, and the text information corresponding to the information of the first type between t_1 and t_2 is extracted from the CC text information.

108. (Currently amended) The system of claim 103 wherein the multimedia information stored [[by]] in the multimedia document further comprises slides information, and wherein the processor is operative with the computer program to:

display, in a third section of the first area of the GUI, a first set of one or more slides extracted from the slides information occurring between t_s and t_e , wherein the first lens emphasizes a portion of the third section of the first area comprising a second set of one or more slides extracted from the slides information occurring between t_1 and t_2 , the second set of one or more slides [[is]] comprising a subset of the first set of one or more slides; and display the second set of one or more slides in a third section of the second area of the GUI based on the first lens emphasizing the portion of the third section of the first area.

109. (Currently amended) The system of claim 108 wherein the processor is operative with the computer program to:

display a second lens positionable over a plurality of portions of the second area, the second lens emphasizing a portion of the first section of the second area, a portion of the

5 second section of the second area, and a portion of the third section of the second area, the
6 emphasized portion of the first section of the second area comprising a third set of one or more
7 video keyframes extracted from the video information occurring between a third time (t_3) and a
8 fourth time (t_4), the emphasized portion of the second section of the second area comprising text
9 information corresponding to information of the first type occurring between t_3 and t_4 , the
10 emphasized portion of the third section of the second area comprising a third set of one or more
11 slides extracted from the slides information occurring between t_3 and t_4 , wherein the third set of
12 one or more video keyframes [[is]] comprises a subset of the second set of one or more video
13 keyframes, the third set of one or more slides [[is]] comprising a subset of the second set of one
14 or more slides, and ($t_1 \leq t_3 < t_4 \leq t_2$);

15 display, in a first section of a third area of the GUI, at least one keyframe from the
16 third set of one or more video keyframes based on the second lens emphasizing the portion of the
17 first section of the second area in a first section of a third area of the GUI;

18 display, in a second section of the third area of the GUI, the text information
19 corresponding to the information of the first type occurring between t_3 and t_4 based on the
20 second lens emphasizing the portion of the second section of the second area in a second section
21 of the third area of the GUI; and

22 display, in a third section of the third area of the GUI, at least one slide from the
23 third set of one or more slides based on the second lens emphasizing the portion of the third
24 section of the second area in a third section of the third area of the GUI.

1 110. (Currently amended) The system of claim 103 wherein the multimedia
2 information stored [[by]] in the multimedia document further comprises whiteboard images
3 information, and wherein the processor is operative with the computer program to:

4 display, in a third section of the first area of the GUI, a first set of one or more
5 whiteboard images extracted from the whiteboard images information occurring between t_s and
6 t_c , wherein the first lens emphasizes a portion of the third section of the first area comprising a
7 second set of one or more whiteboard images extracted from the whiteboard images information

8 occurring between t_1 and t_2 , the second set of one or more whiteboard images [[is]] comprising a
9 subset of the first set of one or more whiteboard images; and
10 display, in a third section of the second area of the GUI, the second set of one or
11 more whiteboard images based on the first lens emphasizing the portion of the third section of
12 the first area in a third section of the second area of the GUI.

1 111. (Currently amended) The system of claim 110 wherein the processor is
2 operative with the computer program to:
3 display a second lens positionable over a plurality of portions of the second area
4 of the GUI, the second lens emphasizing a portion of the first section of the second area, a
5 portion of the second section of the second area, and a portion of the third section of the second
6 area, the emphasized portion of the first section of the second area comprising a third set of one
7 or more video keyframes extracted from the video information occurring between a third time
8 (t_3) and a fourth time (t_4), the emphasized portion of the second section of the second area
9 comprising text information corresponding to information of the first type occurring between t_3
10 and t_4 , the emphasized portion of the third section of the second area comprising a third set of
11 one or more whiteboard images extracted from the whiteboard images information occurring
12 between t_3 and t_4 , wherein the third set of one or more video keyframes [[is]] comprises a subset
13 of the second set of one or more video keyframes, the third set of one or more whiteboard images
14 [[is]] comprising a subset of the second set of one or more whiteboard images, and ($t_1 \leq t_3 < t_4 \leq$
15 t_2);

16 display, in a first section of the third area of the GUI, at least one keyframe from
17 the third set of one or more video keyframes based on the second lens emphasizing the portion of
18 the first section of the second area in a first section of a third area of the GUI;

19 display, in a second section of the third area of the GUI, the text information
20 corresponding to the information of the first type occurring between t_3 and t_4 based on the
21 second lens emphasizing the portion of the second section of the second area in a second section
22 of the third area of the GUI; and

23 display, in a third section of the third area of the GUI, a whiteboard image[[s]]
24 from the third set of one or more whiteboard images based on the second lens emphasizing the
25 portion of the third section of the second area ~~in a third section of the third area of the GUI.~~